



10th Annual 2026 Open Gala Day
3-Person Ambrose Medley
Sunday 1st November 2026

Registration from 8am for 8:30am Shotgun Start

Entry Fee \$40 per player (\$120 per team)

Includes; *Light Lunch *Free Drink *Gala Day Gift

*Fantastic Team Prizes, NTP'S, Longest Drives

******Cerberus Golf Club******

Welcomes Visitors From all Clubs

ENTER with this form

Contact Person/Mob. _____

Player 1	GOLF ID
Player 2	GOLF ID
Player 3	GOLF ID

PAYMENT \$120 per team. To CERBERUS GOLF CLUB, BSB 642 170 ACC NO. 100 232 261

Email form to manager@cerberusgolfclub.com.au

Phone 0414 925 587



(Established 1946)

9 Cayley Avenue, HMAS Cerberus

Enter via Stony Point Road, Crib Point (Mornington Peninsula)

Entry Eligibility

The maximum Daily Handicap is 45 for males and 54 for females. Please note, players with a Social Club handicap are welcome, however handicaps are subject to verification by your Social Club and may be adjusted by the Event Manager. Max. social club handicap is 27.

A maximum of TWO single figure handicap (9.9 or less) players based on individual's GA Handicap are allowed in each team. Team handicap on the day is your aggregate Daily Handicaps divided by 6.

Rules of Play, 3-Person Ambrose with elimination rule:

- All team members tee off each hole
- Team chooses the shot they are going to use
- The golfer whose shot is taken is eliminated from participating in the next shot
- A player is only eliminated for the one shot following his/her selected shot
- This process continues up until the ball is on the green with one person being eliminated for each shot (i.e. only two players play each shot except for the tee shot and putts)
- Once the ball is on the green, all three players putt until ball is holed out
- All three players tee off the next hole and the elimination process begins again
- The eliminated player cannot take a practice shot or putt during the time they are eliminated - penalty two (2) shots
- A putt is considered a putt when the ball is on the green, all three (3) players can putt only if the ball is on the green. If the team chooses to putt from off the green only two (2) players can play that shot.
- **Four Tee Shots;** Each team member's tee shot must be used at least four (4) times for the eighteen hole round. The marker must record whose tee shot was used on each hole. If this is not clearly marked on the card, or minimum tee shots are not obtained by each player, the team shall be disqualified.
- **Selected Shot;** The position of the selected shot is marked. Two team members may then place their ball within one club length of the marked position, no nearer the hole and play from this position. If the selected shot is in a hazard, rough or a bunker, balls must be placed to remain in hazard, rough or bunker. In a sand bunker, the sand may be raked prior to each ball being placed.
- **On The Putting Green;** Once the selected shot is on the putting green all players may putt. The position of the selected putt is marked. Other team members may then place their ball within one putter head length of the marked position, no nearer the hole and putt from this position.